

Jack-In-The-Box

Impact: Facilitates group members' learning each other's names through a funny and physical activity.

Risk: Low (Not best suited as an introductory name game. Make sure all participants have learned each other's names prior to playing.)

Group Size: 10 or more

Time Required: 5 minutes

Directions:

- Ask the group to form a circle and sit down.
- One person starts by standing up and saying their name. Then they introduce the first four people to their left, starting with the farthest person. As each name is said, that person stands up and sits down quickly. There is a jack-in-the-box effect with people standing up and sitting down one after the other.
- Then the turn of introducer moves to the person to the right of the first introducer, and they now similarly introduces themselves and four people to their left.
- By the time each participant has been an introducer, the names will be quite familiar.

Want More?

For more **name games**, please see our book *Growing Together* at thefoodproject.org/books.

Want to learn more about how we create youth leadership development models in the context of farming, our social justice curriculum, and our food access initiatives? Attend one of our Institutes! More info at thefoodproject.org/institute.

